

Transformation to theme GN (ERM -> ELF Regional)

Presentation to: INSPIRE KEN Workshop, Prague

Author: Anja Hopfstock (BKG)

Date: 16 April 2015

Agenda

- ★ Source data
- ★ ELF data model
- ★ Matching tables
- ★ Issues

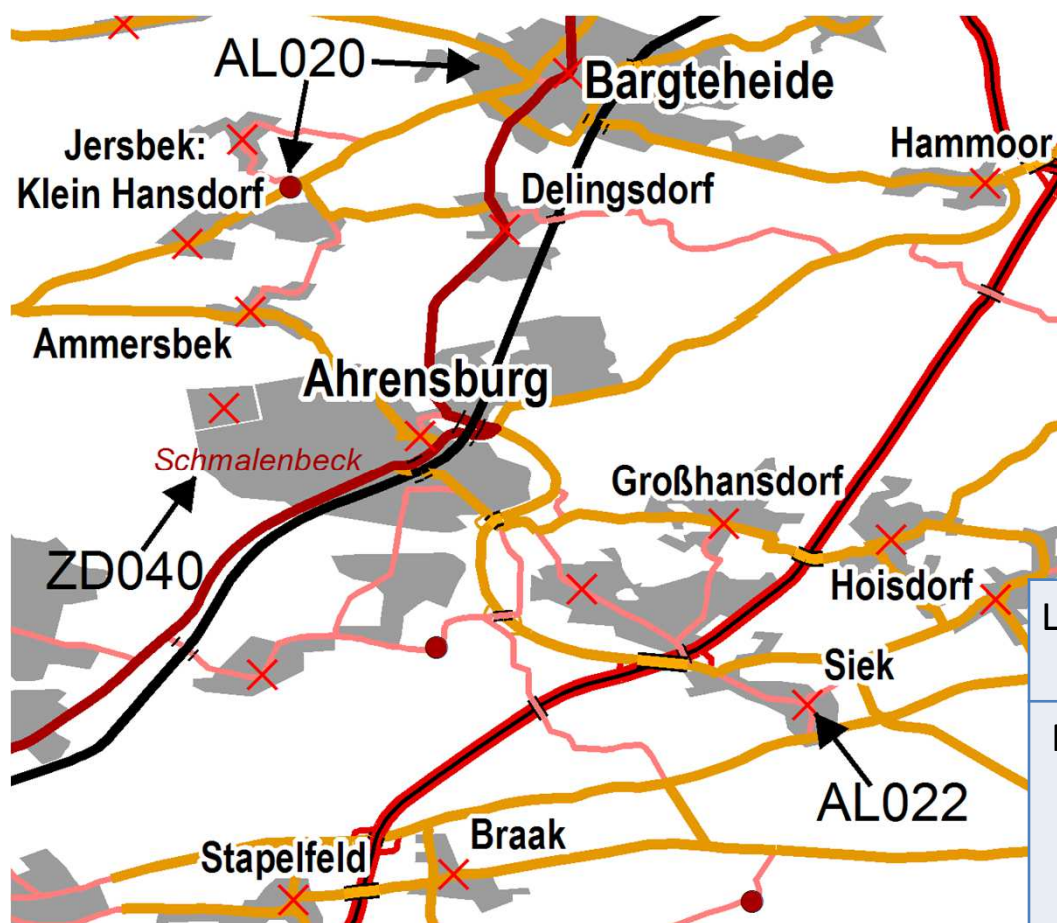
ERM General settings

Coordinates	Geographical in degrees (longitude, latitude) with decimal fraction and based on the ETRS89 spatial reference system (which corresponds to WGS84 reference system)
Horizontal geometric resolution	equivalent precision of 5 meters or 0.2 in arc-seconds or 0.00005 in decimal degrees
Positional accuracy	125 meters
Minimum size of polygon	0.06 km ²
Feature coding structure	DIGEST FACC Edition 2.1, Sep. 2001
Character sets used	UNICODE system or ISO8859 –series
Metadata	According to INSPIRE

ERM Core attributes

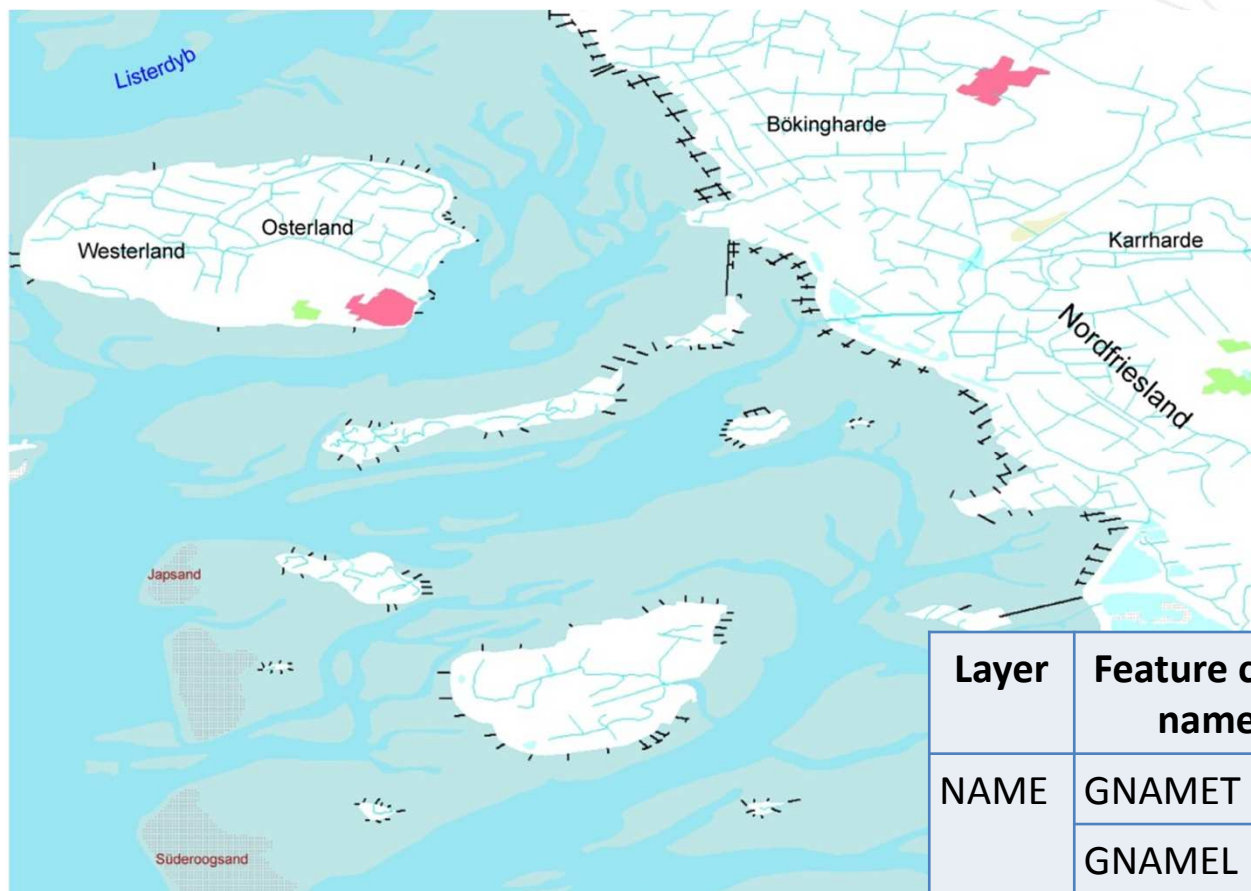
FCSubtype	Name of the Feature Type
inspireId	External identifier of the spatial object
beginLifespanVerion	Date and time at which this version of the spatial object was inserted or changed in the spatial data set
F_CODE	The Feature CODE using the DIGEST coding, i.e. "AP030" identifying the road feature.
ICC	The ISO 3166-1 2-char Country Code defining the country dataset to which the feature belongs. In case of more than one country, the codes are delimited by # and set in alphabetical order. This ICC attribute is added for the handling of the data in a seamless coverage.
SN	Symbol Number, a numeric identifier that will be used for easy viewing purpose
LEN/ARA	Length in km, Area in km ² (where applicable)

ERM Settlements (POP) - Areas



Layer	Feature class name	Feature class type	Feature codes
POP	BUILTUPA	Area	AL020
	BUILTUPP	Point	AL020, AL022
	URBANP	Point	ZD040

ERM Named Location (NAME) - Annotation



ELF data model

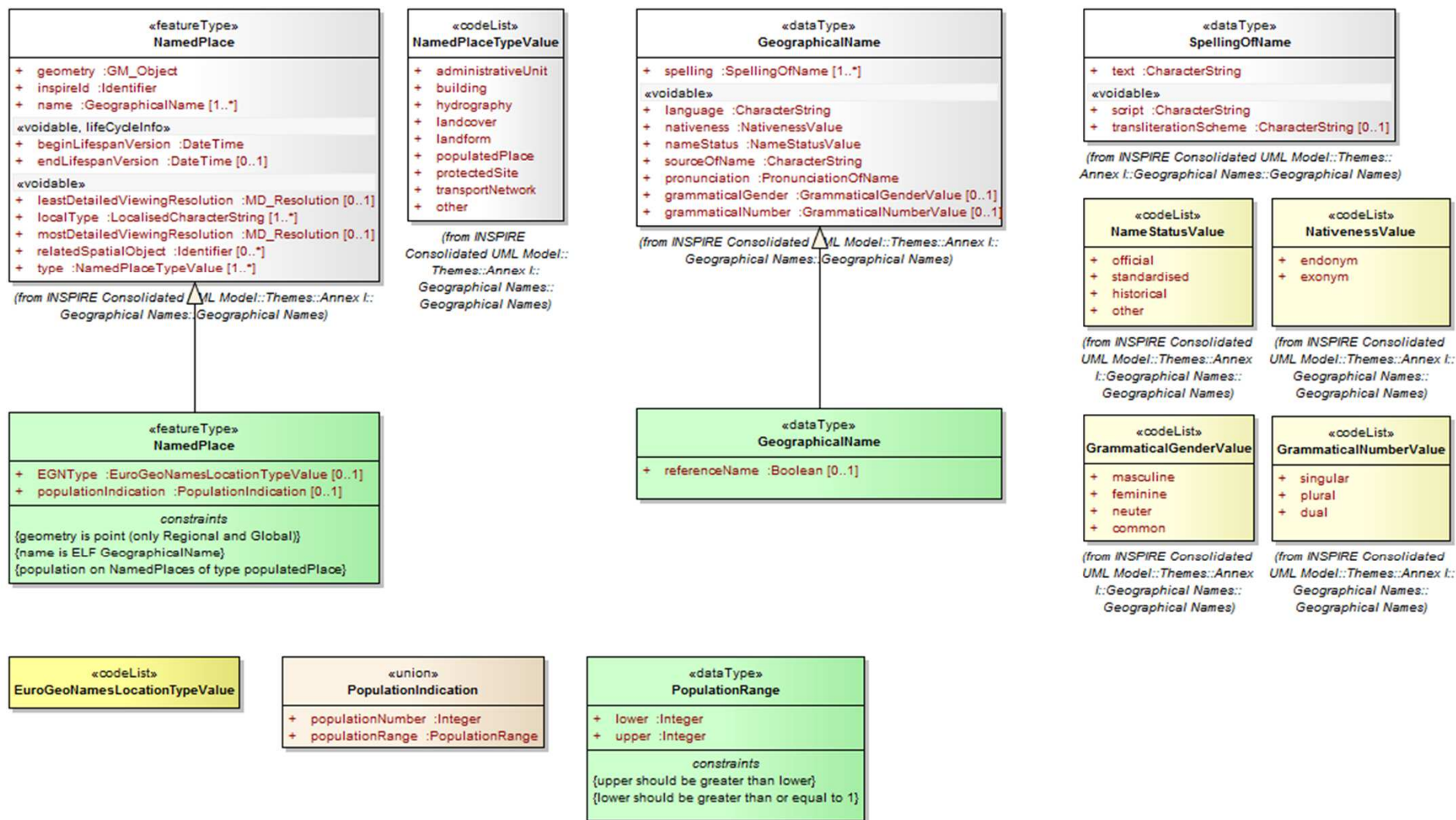
To cover the content of ERM Settlements (POP) and Named Location (NAME):

★ GN Geographical Names

- ★ Point representation of settlements (BuiltupP AL020 and AL022)
- ★ Geometry limited to GM_Point for Regional/Global LoD
- ★ Additional attributes

★ LC Land Cover

- ★ Area representation of settlements (BuiltupA AL020)



Data Transformation Scenario

3. Snowflake transforms your data using the mapping table you provide

- ★ Share your national UML data model -> The UML models, combined with the matching tables, provide a better overview of the relationships between object classes.
- ★ Indicate a point of contact in the matching tables



Table	Esri Shapefile records	PostGIS table Rows
BUILTUPP	273,510	273,510
BULITUPA	37,860	37,860

Schema Mapping

Application Schema 'RegionalGlobal_GeographicalNames' (version 2.0)								Application Schema <provide name>				
Type	Documentation	Attribute / Association role / Constraint	Attribute / Association role / Constraint	Values / Enumerations	Multiplicity	Voidable / Non-Voidable	Transformation Specification	Type	Documentation	Attribute / Association role / Constraint	Attribute / Association role / Constraint	Values / Enumerations
NamedPlace <small>Super types: NamedPlace</small>	Any real world entity referred to by one or several proper nouns. Source [INSPIRE, theme GN]	beginLifespanVersion	Date and time at which this version of the spatial object was created	DateTime	1	voidable	setValue(VoidValueReason = unpopulated)	AL020/AL022 BuiltupP ZD040 GNameT				
		endLifespanVersion	Date and time at which this version of the spatial object was created	DateTime	0..1	voidable	setValue(VoidValueReason = unpopulated)					
		geometry	Geometry associated to the named place. This	GM_Object	1		copy			BuiltupP SHAPE GNameT SHAPE	feature geometry	point Polygon?Point?
		inspireId	External object identifier of the spatial object. NOTE	Identifier	1		NewGUID					
		leastDetailedViewingResolution	Resolution, expressed as the inverse of an indicative scale or a	MD_Resolution	0..1	voidable	IF F_CODE = 'ZD040' THEN see Mapping Tables: A30			GNameT.SID	Symbol Identification	
		localType	Characterisation of the kind of entity designated by geographical name(s), as defined by the data	LocalisedCharacterString	1..*	voidable	IF F_CODE = 'ZD040' THEN see Mapping Tables: A3 ELSE setValue (localType = settlement)			GNameT.CNL	Category for Named Location	
		mostDetailedViewingResolution	Resolution, expressed as the inverse of an indicative scale or a	MD_Resolution	0..1	voidable	setValue(mostDetailedViewing = 75000)					
		name	Name of the named place.	GeographicalName	1..*		see ComplexTypes					
		relatedSpatialObject	Identifier of a spatial object representing the same entity but appearing in other themes of INSPIRE, if any. NOTE If no identifier is provided	Identifier	0..*	voidable	IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN setValue(relatedSpatialObject=PopulatedPlaceID)			BuiltupP.PopulatedPlaceID		
		type	Characterisation of the kind of entity designated by geographical name(s). SOURCE	NamedPlaceTypeValue * administrativeUnit* building* hydrography* landcover* landform*	1..*	voidable	IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN setValue('populated Place') ELSE setValue('landform')					
		populationNumber	The number of inhabitants for a populated placeSource [ERM]	PopulationRange	0..1		IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN see ComplexTypes					

Schema Mapping

Application Schema 'Regional_GeographicalNames' (version 0.1)								Application Schema			
Type	Documentation	Attribute / Association role / Constraint	Attribute / Association role / Constraint	Values / Enumerations	Multiplicity	Voidable / Non-Voidable	Transformation Specification	Type	Documentation	Attribute / Association role / Constraint	Attribute / Association role / Constraint
GeographicalName Supertypes: GeographicalName	Proper noun applied to a real world entity. Source [INSPIRE, theme GN]	language	Language of the name, given as a three letters code, in accordance with	CharacterString	1	voidable		AL020/AL022 BuiltupP ZD040 GNameT		NLN1/NLN2	ISO 639-2/B 3-Char Language for NAMN1/NAMN2
		nativeness	Information enabling to acknowledge if the name	NativenessValue*	1	voidable	setValue('endonym')				
		nameStatus	Qualitative information enabling to discern which	NameStatusValue*	1	voidable	setValue('official')				
		sourceOfName	Original data source from which the geographical	CharacterString	1	voidable	setValue('EuroRegionalMap')				
		pronunciation	Proper, correct or standard (standard within the geographical	PronunciationOfName	1	voidable	setValue(VoidValueReason = unregulated)				
		spelling	A proper way of writing the geographical	SpellingOfName	1..*		see SpellingOfName below				
		grammaticalGender	Class of nouns reflected in the behaviour of	GrammaticalGenderValue*	0..1	voidable					
		grammaticalNumber	Grammatical category of nouns that expresses	GrammaticalNumberValue*	0..1	voidable					
PopulationRange	The number of inhabitants either expressed as a real value or a range. Source [ERM]	referenceName	referenceName indicates if the name is voidable for	Boolean	1			AL020/AL022 BuiltupP			
		population	The number of people within an area (for	Integer	0..1		IF (PPL <> -29997 OR PPL <> 29998) THEN copy			PPL	Population Place Category
		lower	Population lower range. Source [ERM]	Integer	0..1		IF (PP1 <> -29997 OR PP1 <> 29998) THEN copy			PP1	Population Lower Range
SpellingOfName Supertypes: SpellingOfName	Proper way of writing a name. Source [INSPIRE, theme GN] NOTE Proper spelling means the writing of a name with the correct capitalisation and the correct letters and diacritics present in an accepted standard order.	upper	Population upper range. Source [ERM]	Integer	0..1		IF (PP2 <> -29997 OR PP2 <> 29998) THEN copy			PP2	Population Upper Range
		text	Way the name is written.	CharacterString	1		copy			NMAN1/NAMN2	name
		script	Set of graphic symbols (for example an alphabet) employed in writing the name, expressed using the four letters codes defined in ISO 15924, where applicable. SOURCE Adapted from [UNGEGN Glossary 2007]. EXAMPLES Cyrillic, Greek, Roman/Latin scripts. NOTE 1The four letter codes for Latin (Roman), Cyrillic and Greek script are "Latn", "Cyrl" and "Grek" respectively.	CharacterString	1	voidable	IF NLN1='BUL' THEN setValue(script='Cyrl') ELSEIF NLN1='GRE' THEN setValue(script='Grek') ELSE setValue(script='Latn')			NLN1/NLN2	ISO 639-2/B 3-Char Language for NAMN1/NAMN2

NamedPlace	Transformation	Comment	New Changes
beginLifespanVersion	setValue(VoidValueReason = unpopulated)	Ok	Ok
endLifespanVersion	setValue(VoidValueReason = unpopulated)	Ok	Ok
geometry	copy	Ok	Ok
inspireId	NewGUID	Ok	Ok
leastDetailedViewingResolution	IF F_CODE = 'ZD040' THEN see Mapping Tables: A30	For AL020/AL022 leastDetailedViewing should be set depending on the PopulationNumber	The leastDetailedViewingResolution value is based on the population value. The lookup table for the population values has been included in Section 3 of this document. There are no ZD040 values in the table.
localType	IF F_CODE = 'ZD040' THEN see Mapping Tables: A3 ELSE setValue (localType = settlement)	Ok	Ok
mostDetailedViewingResolution	setValue(mostDetailedViewing = 75000)	Missing	The mostDetailedViewingResolution has been created as a constant with value: 75000
name	see ComplexTypes	Ok	Ok
relatedSpatialObject	IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN setValue(relatedSpatialObject=PopulatedPlaceID)	Seems to contain the localID instead of the PopulationPlaceID?	Having checked the mapping it seems that this has correctly been mapped to the PopulationPlaceID and not the localID. Could you clarify what you mean by localID?

Issues

type	IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN setValue('populated Place') ELSE setValue('landform')	Missing in QGIS, GML contains the PopulationPlaceID instead of the type?	The type value has been set to 'populated Place' where F_CODE = 'AL020' OR F_CODE = 'AL022' and set to 'landform' for everything else.
populationNumber	IF (F_CODE = 'AL020' OR F_CODE = 'AL022') THEN see ComplexTypes	Ok, but if population is given lower/upper can be empty?	It has been modified to contain the following logic: if population is less than 1 then publish lower and upper else don't publish lower and upper.

LeastDetailedViewing

- ★ Value for the scale denominator set based on the population

Class	Classification		leastDetailedViewing
			Scale denominator
6	1	1,000	75.000
5	1,001	5,000	100.000
4	5,001	50,000	200.000
3	50,001	100,000	300.000
2	100,001	1,000,000	500.000
1	> 1,000,000		500.000

Results

★ Quality checks

- ★ GoPublisher built-in validation
- ★ Altova XML-Spy
- ★ Visual: QGIS

Abfrageergebnisse

Objekt	Wert
ICC_DK_SE_NO_FI_IS	
namespace	_EG.ERM:
(abgeleitet)	
(Aktionen)	
gml_id	LOCAL_ID_9139
localId	IS.BUILTUP.153494
namespace	_EG.ERM:
Integer	75000
LocalisedCharacterString	settlement
mostDetailedViewingResolution[MD_Resoluti...	75000
text	Kirkjubæjarklaustur
script	latn
referenceName	true
relatedSpatialObject[Identifier][localId]	N.IS.BUILTUP.000205
relatedSpatialObject[Identifier][namespace]	_EG.ERM:
type	populated Place
population	119
lower	NULL
upper	NULL

Modus: Aktueller Layer ☐ Formular autom. öffnen

Ansicht: Baum

